

School Sport SA Touch Football

Statewide Schools

Process for Deciding a Winner

Updated May 2021

Premiership Points

If all teams play the same number of matches, premiership points will be based on wins. Teams are to be ranked highest to lowest premiership points.

- Three (3) points shall be awarded for a win.
- Two (2) for a draw.
- One (1) for a loss

If all teams don't play the same number of matches (i.e., not all teams have a bye), premiership points will be based on losses. Teams are to be ranked from lowest to highest premiership points.

- 1.1. One (1) points for a win
- 1.2. Two (2) point for a draw
- 1.3. Three (3) points for a loss

Final placings at the completion of minor round matches

- To determine the final rounds (crossovers and finals), teams shall be ranked according to the number of premiership points gained – see above.
- In the event of two teams gaining the same number of premiership points, the respective placings shall be decided by:
 - a. The result of the match during the minor rounds between the two teams concerned.
 - b. If it was a draw, the team who have the better point difference (for and against) in the minor rounds will be given the higher place.
- In the event of more than two teams gaining the same number of premiership points, the respective placings shall be determined by percentage (score for minus score against) on matches between the tied teams.
- In the event of there being a tie for any placing at the end of the minor rounds which cannot be resolved by applying (a or b) above, the following procedure (relevant to the number of teams participating) shall apply. For placings, percentage (score for minus score against) of top four teams be calculated collectively.
- Two teams at the end of the minor round that are on the same number of premiership points, have not played each other and need to be ranked to see who goes through to the finals, will need to organise an extra match to be played after Round 1 but before the finals day to determine who goes through.

