



Sheet 2

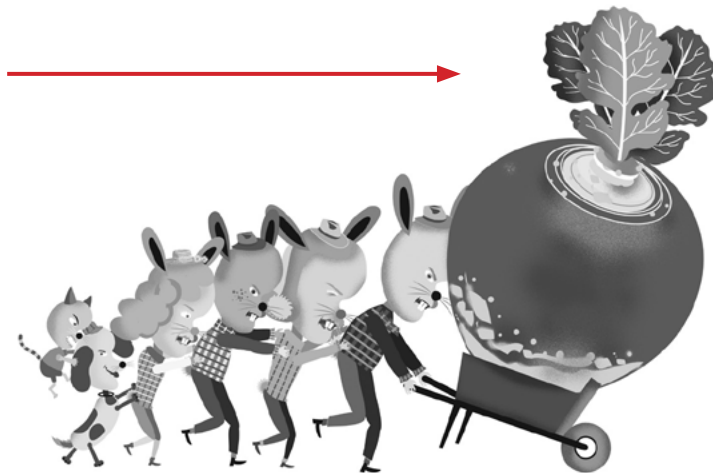
The enormous turnip

Draw an arrow to show the pull needed to move the turnip.



What would happen if the turnip was placed in a wheelbarrow?

Draw an arrow to show the push needed to move the wheelbarrow.





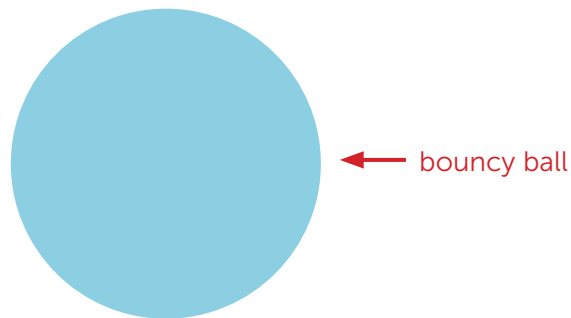
Sheet 3

Push and pull circuit: Investigating strength

Drawing

Draw a picture of the equipment used in an activity on the push and pull circuit.
Label the picture. Circle the action used to move the equipment.

For example:



Activity: **high bounces**, **low bounces** Equipment: **bouncy ball**

I moved the equipment with a **push** pull.

My questions

Record the questions you asked when changing the strength of the push or pull (for example, hard or soft, strong or weak).

What will happen if I
push strongly?

What will happen if I
push gently?



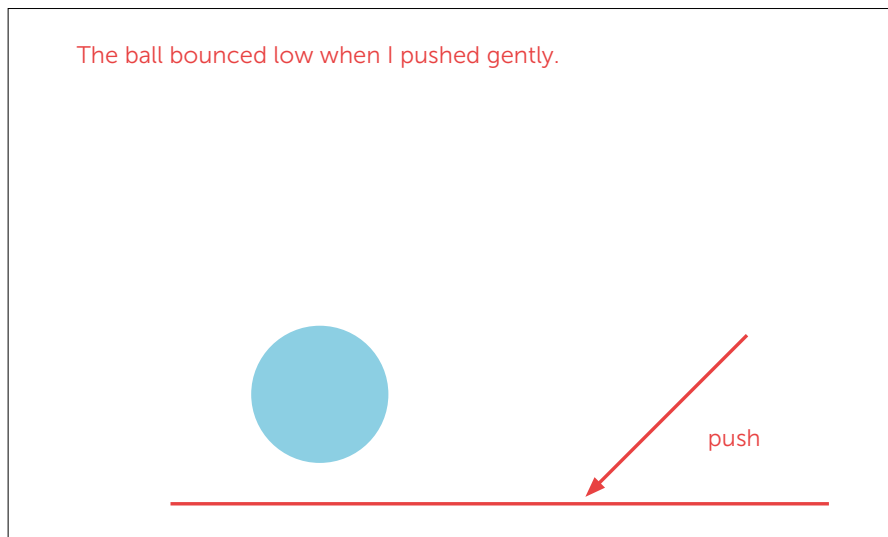
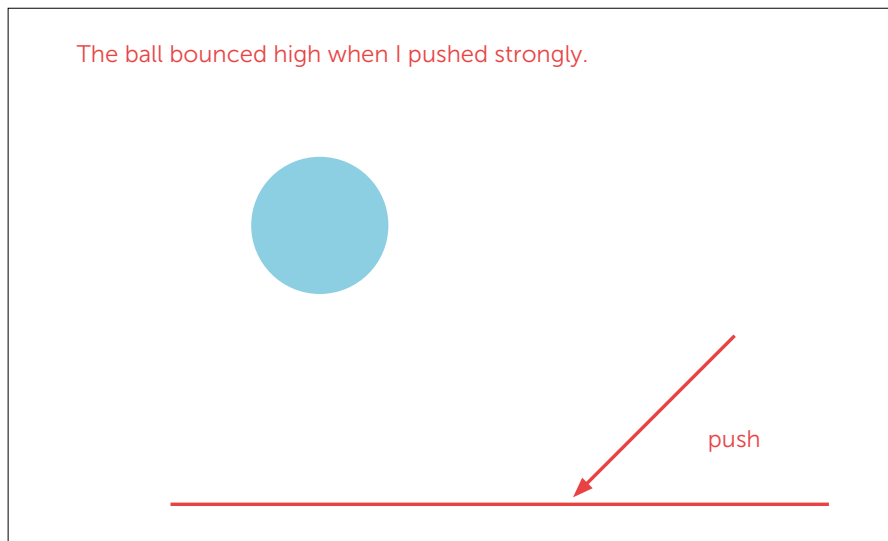
Sheet 3

Results

Draw pictures to show what happened when you changed the strength of the push or pull.

Use arrows and words to show how you moved the equipment.

Describe how the equipment moved.



Evaluation

Explain why the equipment moved the way it did.

For example: The ball bounced higher because the push was stronger.

For example: The ball bounced low because the push was gentle.