

School Sport SA table tennis

Statewide schools

Rules of the competition

Updated June 2019

Scorecard

Teams must supply own match cards for the minor rounds. They will be supplied on the finals day. They are available on the School Sport SA [website](#).

Team composition

- Teams may consist of up to five (5) players ranked in order of ability 1–5.
- Player ranked 5 can play in doubles or singles.
- Rankings must be declared to the convenor / opposition prior to the match/carnival/finals i.e. the same ranking must be used for all matches played on the one day.
- Teams may consist of any combination of males and females.

Matches

- Consist of 4 singles and 2 doubles rubbers. The suggested order is for both doubles to be played first and followed by the singles with the higher ranked player playing last.
- If 2 or 4 tables are available the order should be: Doubles: pair 1 v pair 1, pair 2 v pair 2. (The first doubles must include the No. 1 player, or if that player is standing out then the No. 2 player).
- Singles: 4 v 4, 3 v 3, 2 v 2, 1 v 1.
- Each game to be played to 11 points with a two point advantage. Players to change serves after every two (2) points.
- All matches to be best of 7 games. (Reduce to 5 if time is an issue).

Determining final placings

- Each match to be decided by rubbers first. If the 4 singles and 2 doubles matches result in a draw on rubbers i.e. 3 all, then consider games. If it is still a draw, consider points. If it is still equal, play the two doubles matches again with a different combination of players pairing up.
- At the end of the round robin, placings are determined by premiership points (3 points for a win, 1 for a loss).
- If there is a two way tie on premiership points the winner of the match between the 2 schools is placed higher.
- If there is a three (or more) way tie on premiership points, teams' positions will be determined by the team which has the greatest difference in rubbers, then games, then points.

Ball

Each team to supply four 3-star match table tennis balls. Teams to agree on the type of ball to be used before the beginning a match.



Clothing

- No orange or yellow clothing to be worn that may conflict with the ball colour.
- Only soft soled non-marking sports shoes to be worn.

Finals

- In the finals when there are only 3 tables available, the playing order will be Doubles: pair 1 v pair 1, singles 3 and singles 4.
The next round of matches will depend on who finishes first. (Note: if the doubles pair 1 does not consist of the top 2 ranked single players then the 2 doubles will be played first.)
- In the round robin and cross over finals all matches to be best of 5 games. The grand final round it is the best of 7.

Minor round format

The intent of having more than two teams grouped to play on the day is to give greater value for the time, effort and cost involved in coming together to play knockout sport.

Three teams

Each team plays both of the other two teams on the day as per the rules above in a round robin format. The host school would typically play in the first and last match.

Four teams

It is recommended that each team plays all of the other three teams on the day as per the rules above. (3 rounds need to be played on the day).